





Night-time Face Recognition

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Introduction HDIAC & Today's Topic



HDIAC Overview

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HDIAC Overview

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- Answering HDIAC Technical Inquiries
- Engaging in active discussions in the HDIAC community
- Assisting with HDIAC Core Analysis Tasks
- Presenting webinars

If you are interested in applying to become a SME, please visit HDIAC.org or email info@hdiac.org.

Presenters



Shuowen (Sean) Hu, Ph.D.

Dr. Shuowen (Sean) Hu received the B.S. in electrical and computer engineering from Cornell University in 2005, and a Ph.D. in electrical and computer engineering from Purdue University in 2009. He was awarded the Andrews Fellowship to study at Purdue University. Following graduation from Purdue University, he joined the U.S. Army Research Laboratory (ARL) as an electronics engineer in the Image Processing Branch. His current research focus is on cross-spectrum face recognition as well as on target detection and classification.



Nathan Short, Ph.D.

Dr. Nathan Short is a Lead Scientist at Booz Allen Hamilton. He received his M.S. and Ph. D. degrees in Computer Engineering from Virginia Tech in 2012. He conducts research and development in computer vision, image processing and machine learning, supporting government organizations within DoD, DHS, DOJ, and the IC. His experience includes R&D of imaging systems for unmanned vehicles, multi-biometric solutions for mobile and traditional assets as well as developing next generation human identification technology to support forensic and ISR applications.



Ben Riggan, Ph.D.

Dr. Ben Riggan received the B.S. degree in computer engineering from N.C. State University in 2009, and M.S. and Ph.D. degrees in electrical engineering from N.C. State University in 2011 and 2014, respectively. After finishing his Ph.D., he was awarded a postdoctoral fellowship at the U.S. Army Research Laboratory's Image Processing Branch, where he worked on face recognition. Currently, he works for the Networked Sensing and Fusion Branch of the U.S. Army Research Laboratory. Dr. Riggan's research interests are in areas of biometrics and fusion, which leverage his expertise in image/signal processing, computer vision, and machine learning.



Overview



Biometrics

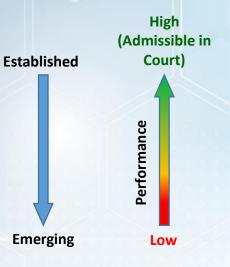
Merriam-Webster dictionary: Measurement and analysis of unique physical behavioral characteristics, especially as a means of verifying personal identity.

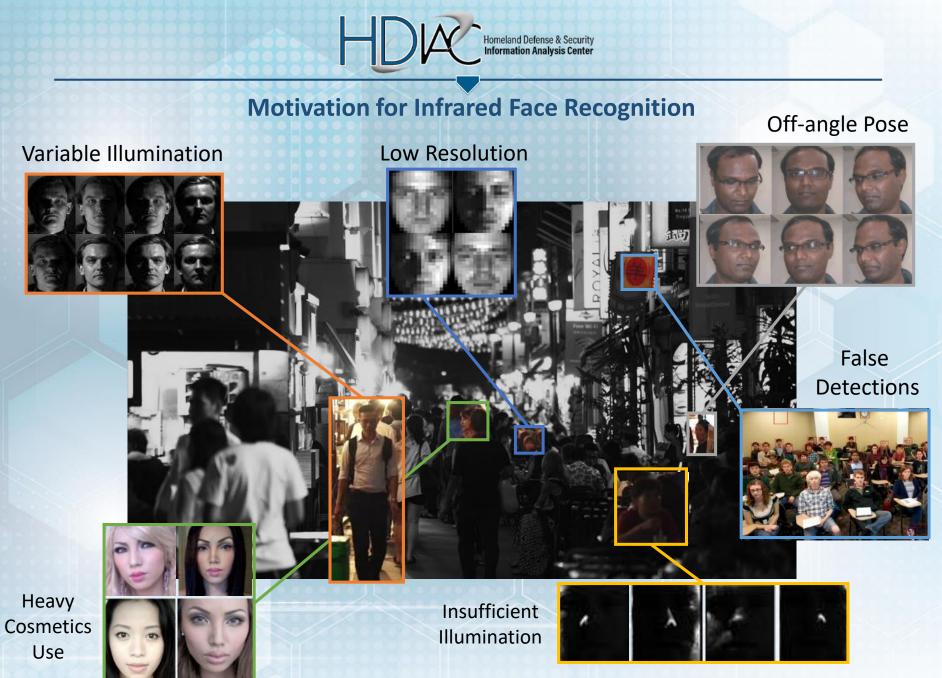
Seven factors (Jain et al., 1997):

- Universality: every individual should possess the trait
- Uniqueness: discriminative between individuals
- Permanence: degree of invariance to the passage of time
- Measurability/collectability
- Performance
- Acceptability
- Circumvention (e.g., spoofing, presentation attack)

Biometric modalities:

- > DNA
- Fingerprint
- Iris
- Face
- Voice
- Soft biometrics: gait/anthropometry, scars marks tattoos (SMT), ear







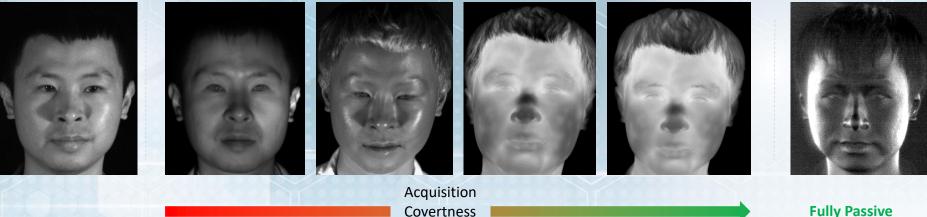
Infrared Face Recognition

Exploit infrared facial signatures for <u>cross-spectrum</u> face recognition, matching against visible spectrum gallery databases

Benefits:

- Infrared (IR) light invisible to human eye, illumination independent
- Near (N) and Short Wave (SW) IR features highly correlated with visible band, but require active illumination (detectable) in low-light environments
- Mid Wave (MW) and Long Wave (LW) IR sensors operate passively without external illuminator, lack corresponding details with visible
- Polarimetric-thermal provides more detail through passive acquisition





Covertness



Polarimetric Face Recognition

Stokes Vector

 $S_0 = I_0 + I_{90}$

 $S_1 = I_0 - I_{90}$

 $S_2 = I_{45} - I_{-45}$

90°

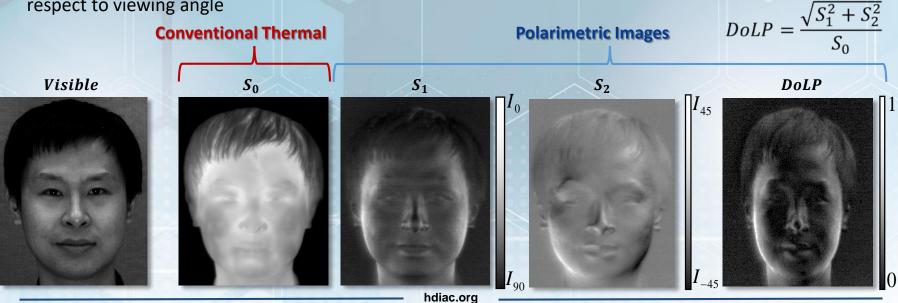
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Advantages:

Polarimetric LWIR provides key textural and geometric facial details not present in conventional thermal face signature

Polarimetric characteristics:

- Measures emission intensity at different polarization-states
- Stokes vectors describe preferred polarization-state of captured light
- Degree of Linear Polarization (DoLP) used to approximate amount of linearly polarized light emitting from a source
- Provides information about surface texture and orientation of surface normal with respect to viewing angle



Invariance to Makeup/Cosmetics

The problem of cosmetic changes in appearance:

- Facial cosmetics significantly compromises face recognition algorithm performance in the visible spectrum (Eckert et al., 2013; Chen et al., 2013; Dantcheva et al., 2012)
- Polarimetric thermal imaging is dependent on surface normal orientation, and is therefore relatively unaffected by application of make-up, as initial experiments show

CAMOUFLAGE PAINT Without and with camouflage paint

Visible Spectrum

Polarimetric

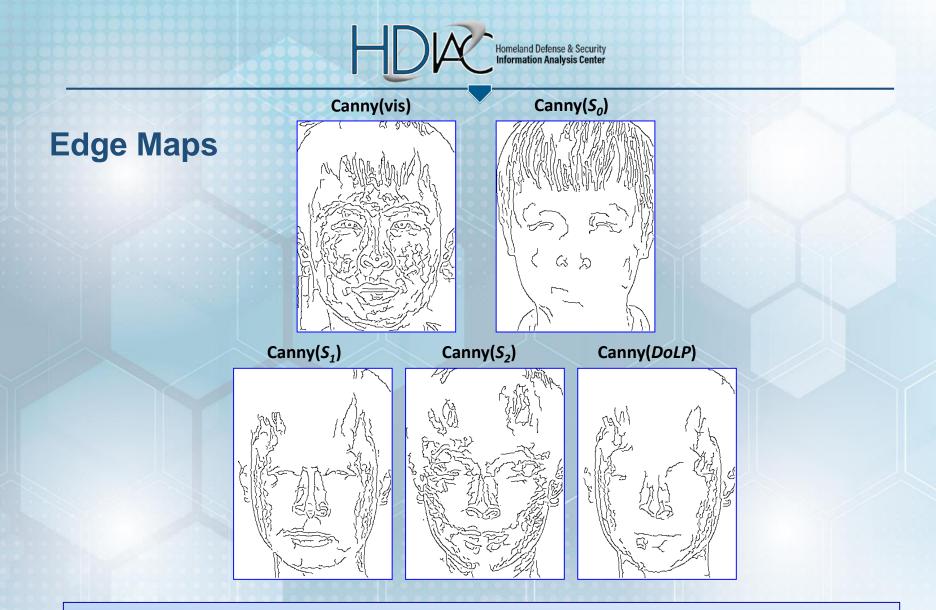
COSMETIC MAKEUP Without and with cosmetic makeup

EXTREME DISGUISE Without and with extreme disguise









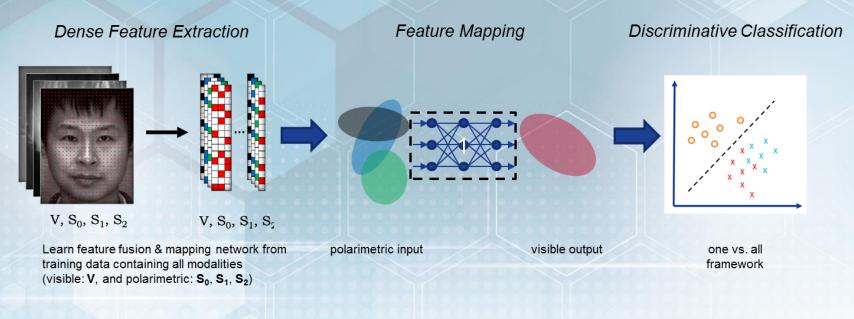
Key edges are correlated between thermal and visible facial signatures; polarization state information complements intensity-only thermal information



Learning Cross-spectrum Features

Advanced feature mapping and fusion improves cross-modal polarimetric thermal-to-visible face recognition

- Perform direct mapping of polarimetric thermal features to visible feature space for enhanced recognition
- Further enhance performance by adding a discriminative classifier to recognition framework

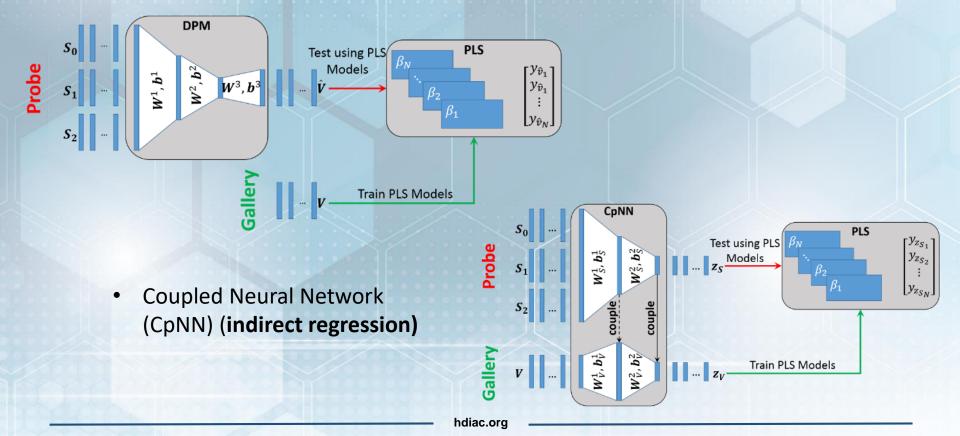




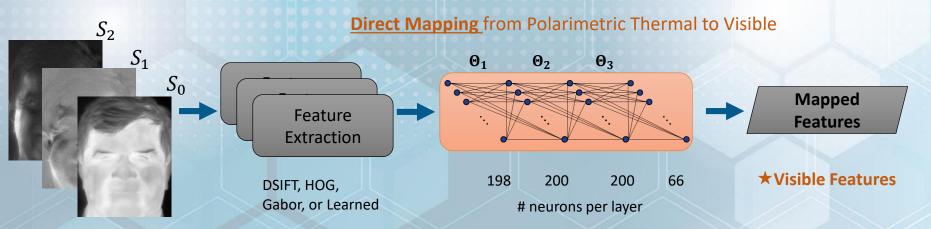
Feature Learning and Discriminative Framework

Approaches:

- Learn mapping from Polarimetric feature space to Visible feature space using shallow neural networks:
 - Deep Perceptual Mapping (DPM) (direct regression)



Deep Perceptual Mapping



Data Preparation:

- Landmark detection, alignment, and cropping
- Extract features from Polarimetric Thermal and Visible (training only!) images

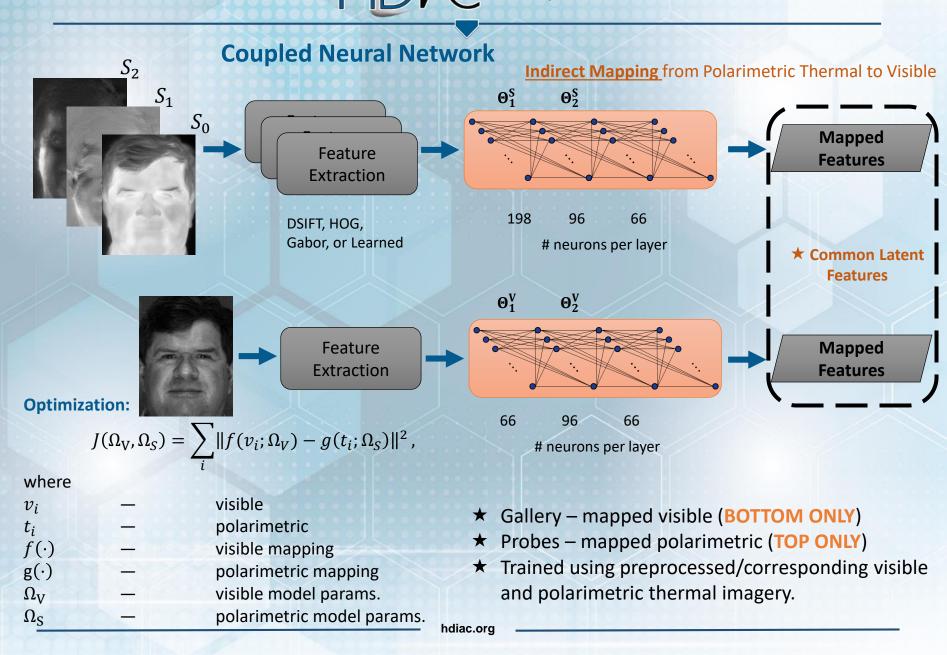
Optimization:

$$J(\Omega) = \sum_{i} \|v_i - g(t_i; \Omega)\|^2,$$

where

 $egin{array}{c} v_i \ t_i \ g(\cdot) \ \Omega \end{array}$

visible polarimetric learned mapping model params.





Face Verification Performance

Feature based mapping and matching techniques for cross-spectrum face recognition

- Improves thermal-to-visible face recognition with conventional FLIR imagers in the thermal spectrum
- Improves polarimetric thermal-to-visible face recognition by exploiting polarization state information acquired using maturing polarimetric imaging technology

Verification Performance (Range 1 baseline)

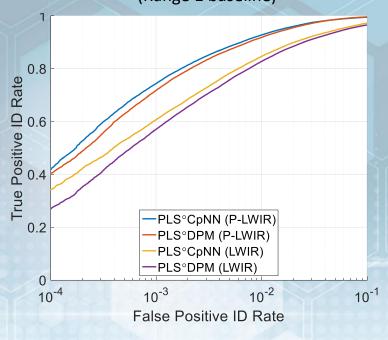


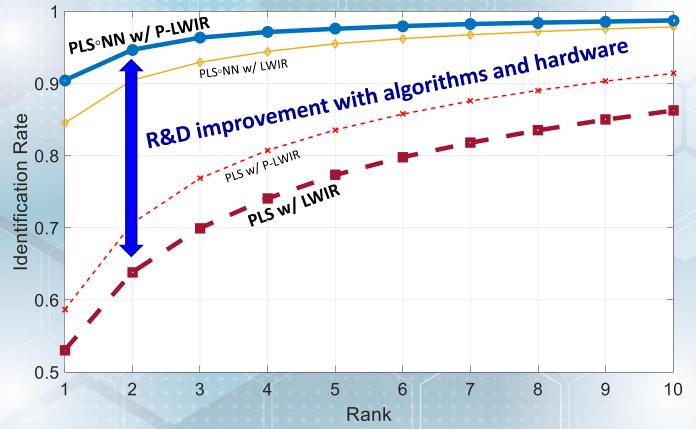
Figure and table show current results using two feature mapping techniques (PLS°CpNN & PLS°DPM) for:

- Conventional thermal-to-visible recognition (labeled LWIR, achieves 84.8% true positive ID rate at 1% false positive ID rate)
- Polarimetric thermal-to-visible recognition (labeled P-LWIR, achieves 92.8% TPIR at 1% FPIR)

Method	TPIR	TPIR	
	@FPIR=0.01	@FPIR=0.001	
PLS • CpNN (P – LWIR)	0.928	0.743	
PLS • DPM (P – LWIR)	0.918	0.719	
PLS • CpNN (LWIR)	0.848	0.607	
PLS • DPM (LWIR)	0.828	0.574	



Identification Performance

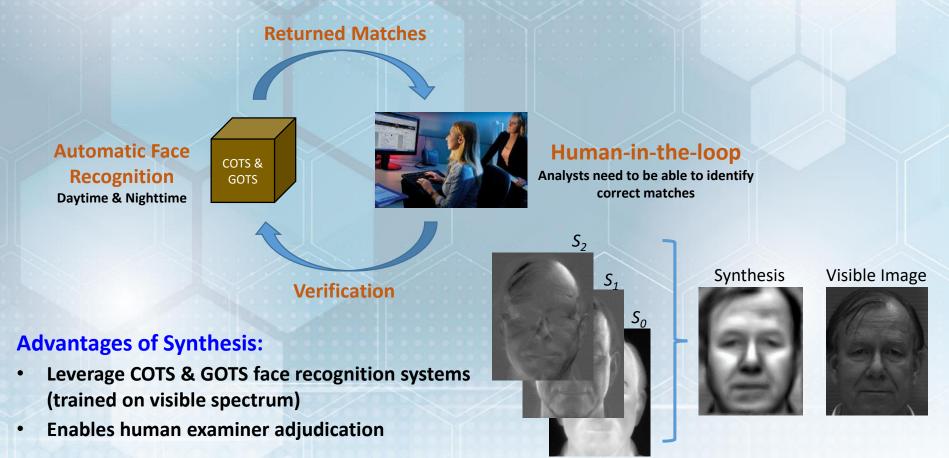


Results: 25-subject training dataset, 35-subject testing dataset

- Feature mapping followed by discriminative classification improved polarimetric thermal-to-visible Rank-1 ID from 59% (PLS) to:
 - 90% with neural network mapping followed by PLS matching (PLSoNN Map)

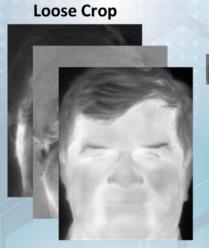
Motivation for Cross-Spectrum Synthesis

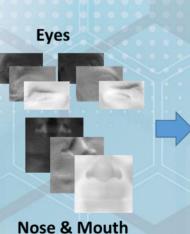
Objective: Synthesis a visible-like face image from a polarimetric thermal *input*, generating photo-realism WHILE preserving discriminative characteristics.

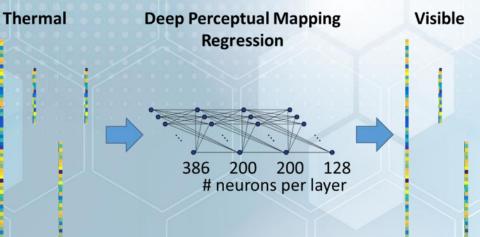




Multi-Region Synthesis

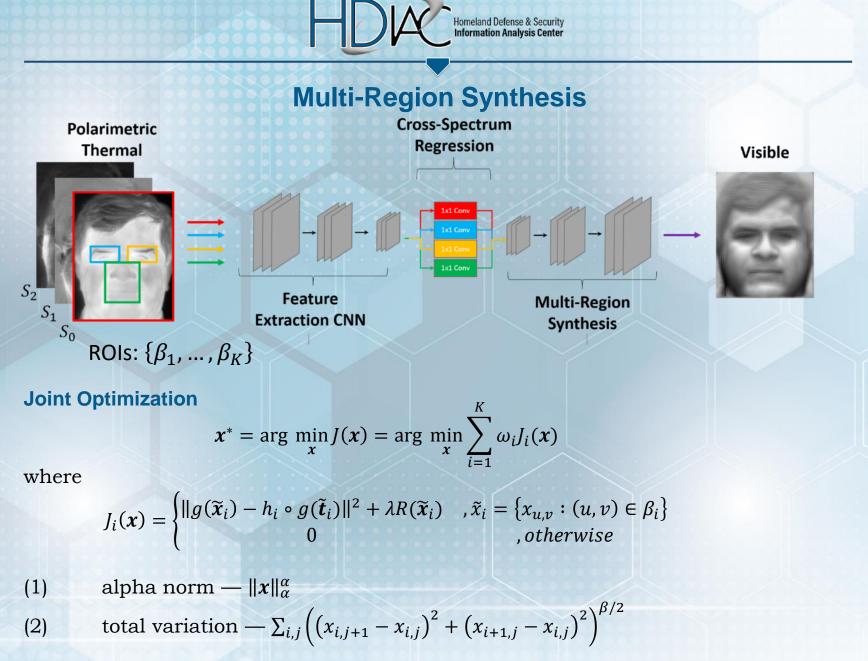






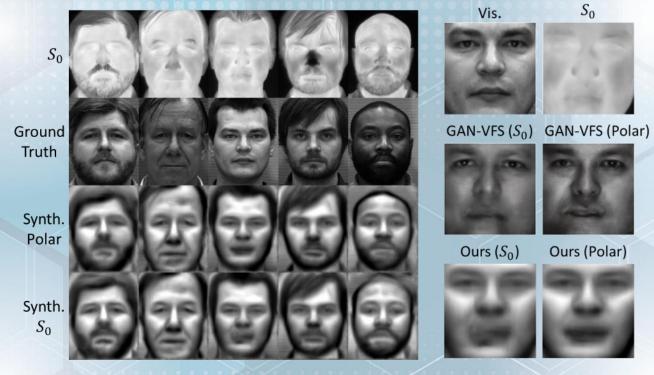
Multi-Region, Cross-Spectrum Regression...

- Extract features from regions: face, eyes, nose, and mouth (4 regions)
- Domain Adaptation thermal-to-visible Deep Perceptual Mapping (DPM) [Riggan et al. 2016, Sarfraz et al. 2017]
- One DPM per region.



Results

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Method	AUC (polar)	AUC (S_0)	EER (polar)	EER (S_0)
Raw	50.35%	58.64%	48.96%	43.96%
Mahendran et al. 2014	58.38%	59.25%	44.56%	43.56%
Riggan et al. 2016	75.83%	68.52%	33.20%	34.36%
Zhang et al. 2017	79.90%	79.30%	25.17%	27.34%
Multi-Region Synthesis (ours)	85.43%	82.49%	21.46%	26.25%

Landmark Detection using DLIB



Polar

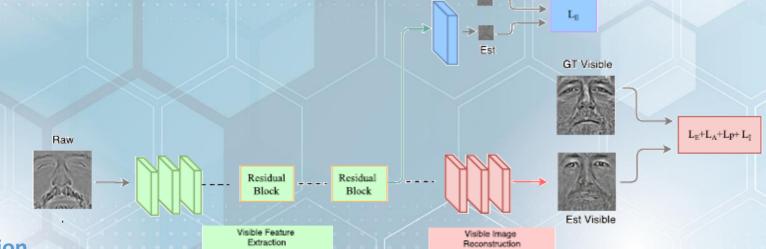
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Thermal Landmark Detection



GAN-based Synthesis

- Cross-spectrum synthesis approach using Generative Adversarial Networks (first proposed by Ian Goodfellow).
- Collaboration with Rutgers University (Professor Vishal Patel and He Zhang)
- Observed that synthesized imagery is photo-realistic
- Some artifacts are present in synthesized imagery



GT

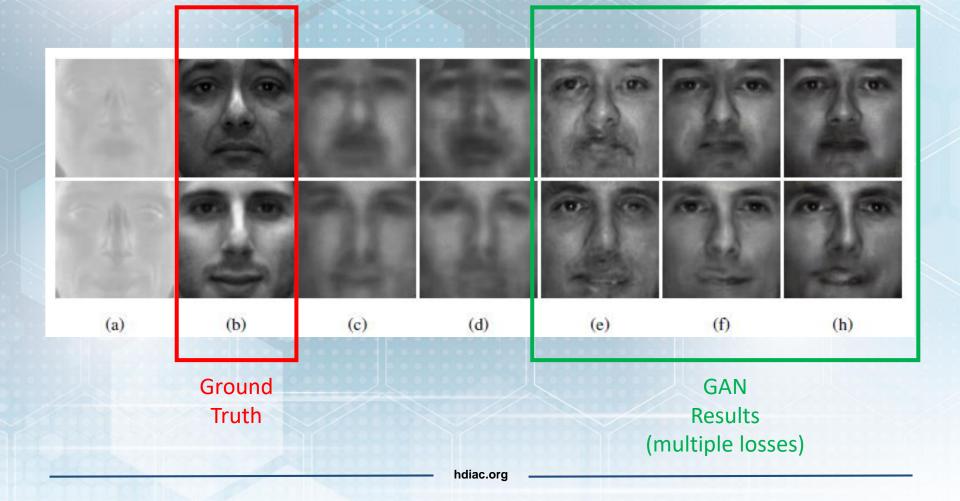
Guidance

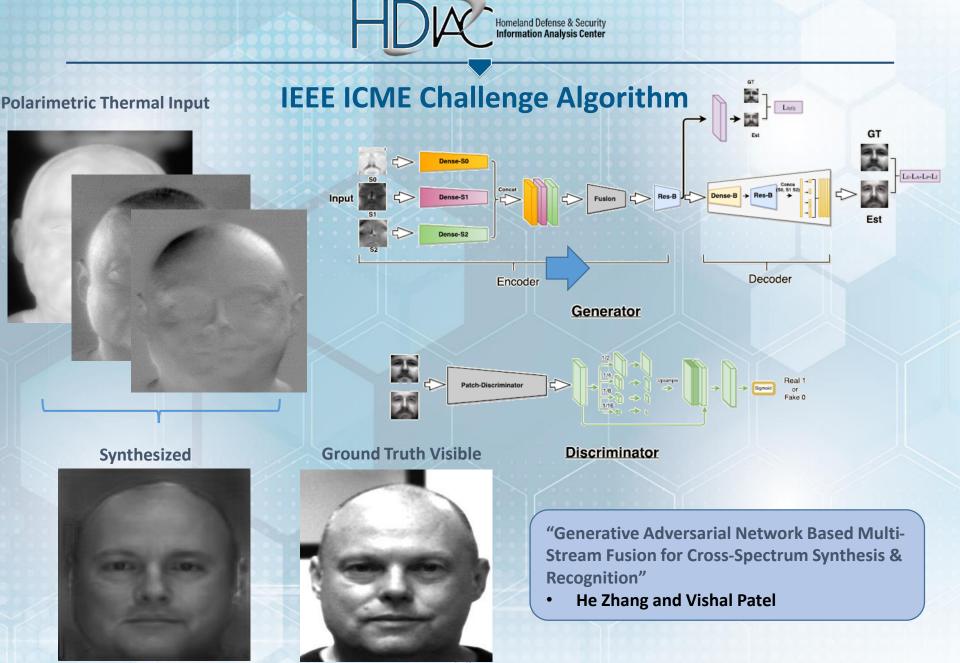
Loss Function

- L₂ loss on guidance sub-network
- L₂ loss on recovered visible image
- Adversarial loss: $-\log(\phi_D(\phi_G(\cdot)))$
- Perceptual loss: L₂ loss on relu3-1 layer (pretrained VGG model)
- Identity loss: L₂ loss on relu2-2 layer (<u>fine-tuned</u> VGG-Polar model)
- $L_{total} = L_{L_2} + L_{L_2(G)} + \lambda_A L_A + \lambda_P L_P + \lambda_I L_I$



GAN-based Synthesis Results







IEEE ICME Challenge Algorithm

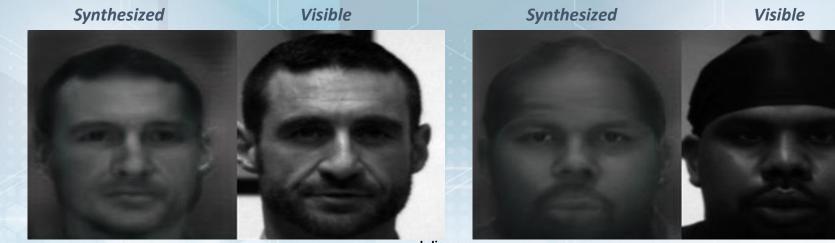
Team: He Zhang (Rutgers University) & Professor Vishal Patel (now with Johns Hopkins)

GAN based multi-stream feature-level fusion for Synthesis:

- Generator is a multi-stream encoder-decoder network using dense-residual blocks
- A deep guided subnet is stacked at the end of the encoder, incorporating perceptual loss and identity preserving loss in addition to adversarial loss
- Multi-scale patch-discriminator

Matching:

- VGG-Face used to extract features from visible face image and synthesized face image (from polarimetric thermal input)
- Cosine similarity used to produce match score

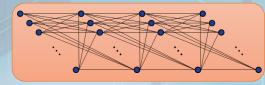




From Theory to Practice

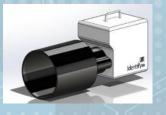
Thrust 1: HFR Algorithm Development

- Develop neural networks based HFR algorithms to exploit polarimetric thermal signature and match against visible gallery
- Develop IR face and fiducial point (e.g., eyes, nose) detection techniques
- Engage with academia and industry



Thrust 2: Demonstrator System

- Understand user requirements, obtain stakeholder feedback
- Develop demonstration prototype for polarimetric thermal-to-visible FR
 - Streamed polarimetric thermal data
 - Real-time face & fiducial point detection
 - Real-time cross-spectrum matching



Sensors

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& Algorithme

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Thrust 4: Sensors

- Leverage advances in thermal imagers (i.e., COTS systems). Decreasing cost.
- Through SBIR program, develop next generation of polarimeters
 - New design to mitigate motion artifacts and improve sensitivity
 - Custom optics for standoff acquisition



Thrust 3: Data collection

- Collect multi-spectrum facial signatures to facilitate algorithm development and improve robustness
- Increased training samples improve feature learning
- Multi-spectrum facial signatures exhibiting real-world variability improves robustness of learned features



Conclusion

Challenges for nighttime face recognition:

• Recognition accuracy using extended gallery: need extensive training data to more effectively leverage recent advances in machine learning

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- Automated and accurate detection of facial points: need to develop fiducial point and face detection algorithms
- Pose invariance: incorporate frontalization and off-pose training data
- Extended standoff range
- Path forward:
 - Government, industry, and academia S&T collaboration
 - Data collection
 - Algorithm development
 - Sensor advancement
 - Engage operational community



Questions?